

CHARACTER SPELLS SUMMARY Номе Magic CHARACTER: Cosm: Ахіом: APPORTATION: ALTERATION: MIND: PERCEPTION: CONJURATION: DIVINATION: DEATH: TIME: **ESSENCES** LIFE: TRUE KNOWLEDGE: **PRINCIPLES** DARKNESS: LIGHT: MAGIC: MIXED FORCES **INANIMATE FORCES:** LIVING FORCES: EARTH: PLANT: WATER: **ELEMENTS** AIR: FIRE: METAL: **KINDRED** AQUATIC: AVIAN: **EARTHLY: ELEMENTAL: ENCHANTED: ENTITY:** FOLK: PROCESS THEOREMS CAST TIME: CONTROL: **DURATION:** RANGE: SPEED: STATE: SPELL NAME AXIOM LEVEL SKILL BACKLASH EFFECT VALUE RANGE DURATION MANIPULATIONS DESCRIPTION DIFFICULTY BONUS NUMBER TO CAST TIME SPELL NAME AXIOM LEVEL SKILL BACKLASH EFFECT VALUE RANGE DURATION MANIPULATIONS DESCRIPTION BONUS NUMBER TO CAST TIME DIFFICULTY AXIOM LEVEL SKILL EFFECT VALUE SPELL NAME BACKLASH RANGE DURATION MANIPULATIONS DESCRIPTION DIFFICULTY BONUS NUMBER TO CAST TIME SPELL NAME AXIOM LEVEL SKILL BACKLASH EFFECT VALUE RANGE DURATION MANIPULATIONS DESCRIPTION BONUS NUMBER TO CAST TIME SPELL NAME AXIOM LEVEL SKILL BACKLASH EFFECT VALUE RANGE DURATION MANIPULATIONS DESCRIPTION BONUS NUMBER TO CAST TIME DIFFICULTY AXIOM LEVEL SKILL BACKLASH SPELL NAME EFFECT VALUE RANGE DURATION MANIPULATIONS DESCRIPTION DIFFICULTY BONUS NUMBER TO CAST TIME SPELL NAME AXIOM LEVEL | SKILL BACKLASH EFFECT VALUE RANGE DURATION MANIPULATIONS DESCRIPTION DIFFICULTY BONUS NUMBER TO CAST TIME AXIOM LEVEL SKILL SPELL NAME BACKLASH EFFECT VALUE RANGE DURATION MANIPULATIONS BONUS NUMBER TO DESCRIPTION DIFFICULTY CAST TIME AXIOM LEVEL SKILL BACKLASH EFFECT VALUE RANGE SPELL NAME DURATION MANIPULATIONS

DIFFICULTY

BONUS NUMBER TO

CAST TIME

DESCRIPTION